

REDDITCH SKITTLES LEAGUE DOUBLES COMPETITION 2024

www.redditchskittlesleague.co.uk/doubles-competition

WHAT YOU NEED TO KNOW:

- **Date & Time**
 - Mon 2nd Dec / Tues 3rd Dec – Round 1.
 - Mon 9th Dec – QF, SF, GF.
 - Start time of Round 1 is *8pm*. Start time of the Finals night is *7:30pm*.
- **Venue**
 - Round 1 played at all venues.
 - The QF, SF, GF played at Redditch Borough Social Club.
- **Entrants**
 - Everyone is welcome to enter, including those who do not currently play in the league.
 - £5 per pair (payable on the night).
- **Format**
 - Five leg games.
 - A draw to determine group position and playing order will be completed ahead of every round.
 - Round 1 – Three groups. Top scoring 3 pairs from each progress, plus the highest scoring runner-up pair.
 - QF – Two groups of 5 pairs. Top scoring 3 pairs from each group progress.
 - SF – Two groups of 6 pairs. Top scoring 2 pairs from each group progress.
 - GF – One group of 4 pairs. Top scoring pair declared Doubles Champion 2024 with a small presentation by the League Chairman.
- **Stacking**
 - All entrants are required to stack (if able) – sorry!

Detailed rules are attached below.

REDDITCH SKITTLES LEAGUE DOUBLES COMPETITION RULES 2024

Registration

1. Entrants
 - a. All players are welcome to enter the competition, including new players who are not currently affiliated with the league.
 - b. Entrants are encouraged to reply to the Competition Secretary's email ahead of time to express their interest so the draw can be made and venues allocated.
 - i. Captains may complete registration on behalf of their pairs.
 - c. Pairs seeking to enter on the night shall be accepted where possible.
2. Fees
 - a. The entrance fee is £5 per pair.
 - b. The fee is payable on the night of Round 1.
 - c. The fee is payable to any member of the League Committee (Chairman, General Secretary, Competitions Secretary, Fixtures Secretary or Treasurer).

The Draw

3. All pairs' names will be entered into the Round 1 draw.
4. Names of pairs shall be drawn at the start of *every* round (including GF).
5. The draw determines group allocation and playing position in said group.

Format

6. Legs
 - a. All Round 1 matches to be played across five legs of three balls per player.
 - b. QF matches to be played across four legs.
 - c. SF & GF to be played across five legs.
7. Round 1
 - a. Entrants are randomly drawn into three groups of as equal a number as possible (depending on number of entrants).
 - i. Group A shall play at Lodge Park SC, Group B at South Redditch SC and Group C at Redditch Borough SC.
 - b. The top scoring 3 pairs of each group shall qualify for the next round, plus the highest scoring runner-up pair.
8. Quarter Finals (QF)
 - a. The qualifying 10 pairs are randomly drawn into two groups of 5.
 - b. The top scoring 3 pairs from each group shall qualify for the next round.
9. Semi Finals (SF)
 - a. The qualifying 6 pairs are randomly drawn into two groups of 3.
 - b. The top scoring 2 pairs from each group shall qualify for the next round.
10. Grand Final (GF)
 - a. The qualifying 4 pairs are randomly drawn into 1 group to determine playing order.
 - i. The final shall be played on Alley 2.
 - b. The top scoring pair is declared Doubles Champion 2024.

11. Tied scores

- a. In the event of a tie for the last qualifying position in a group, or for the top score in the GF, the pairs involved will have a single leg bowl off. If the pairs are still tied, they continue to bowl off until a winner is found.

Alleys & Foot lines

12. Alleys

- a. At the Redditch Borough venue, Alley 1 is the alley closest to the entrance. Alley 2 is the alley furthest from the entrance.
- b. The foot line on Alley 1 is the line *closest* to the pins.

Stacking

13. All entrants are required to stack (if able).

14. Round 1, QF & SF

- a. Once a pair has bowled their leg, they shall stack for the next pair's leg (AKA "bowl then stack").
- b. Stacking shall be completed by a minimum of two stackers at a time.
 - i. Players are encouraged to organise the stacking specifics between themselves to find a fair and reasonable spread of work.

15. GF

- a. Volunteers are requested to stack for the SF & GF.

Miscellaneous

16. These rules are subject to change by the League Committee.

17. All other normal league rules apply.

18. Any matters not covered by these rules will be dealt with by the League Committee.

19. Any decision made by the League Committee shall be final.